

NATIONAL OPEN UNIVERSITY OF NIGERIA University Village, 91 Cadastral Zone, Nnamdi Azikwe Expressway, Jabi, Abuja FACULTY OF SCIENCES COMPUTER SCIENCE DEPARTMENT ... 2020_2 EXAMINATIONS

CIT 734: OBJECT ORIENTED TECHNOLOGY		Credit: 3 units		
TIME ALLOWED: 2 ¹ / ₂ Hours INSTRUCTION: Answer Question 1 and any other FOUR (4) Questions				
1.	 (a) Explain the following programming techniques: i. Procedural programming ii. Modular programming 	3 marks		
	(b) When can a class be referred to as an Abstract Class?	2marks		
1(c) Explain the term "method" 2 marks				
1(d)	Briefly discuss the following:	6 marks		
	i. Polymorphismii. Inheritanceiii. Encapsulation			
1(e)	What does a Java-capable browser do when it encounters an <applet> tag? 2marks</applet>			
I(f0	Good Management is More Important than Good Technology. Explain 4marks			
1(g)	Write a C++ program to calculate the area of rectangle (3 marks)			
2(a)	The life cycle of a computer-based system exhibits distinct phases. Discuss (6marks)			
2(b)	Write a java function that adds three numbers together. 4marks			
2(c)	What does it mean for a programming language to be object	oriented? 2marks		
3(a)	What does it mean for a programming language to be object oriented? 2marks			
3 (b)	Explain each line of the code below and state the expected output? (6marks)			
3(c)	The Data Flow Diagram (DFD) is a diagramming notation that depicts the flow of data through the system and identifies the processes that manipulate the data. Draw a DFD to query a database and print a sorted list of the items retrieved by the database. (4 marks)			
4(a)	Trite a java code to print the product of two numbers x and y 6marks			
4(b)	(b) Debug the lines of code below 6marks			

```
1: int a=0, b=0, x=0, y=35;

2 : cout << "a: << a << " b : " << b;

3: cout << " x: " x << " y: " << y << endl;

4: a = 9;

5: b = 7;

6: y=a+b

7: cout << "a: " << a << " b: " << b;
```

- 5(a) Write a java applet to that draws the string "Hello world!" at location (50,25) 4marks
- 5(b) Write the HTML code to run the Applet in (i) 4marks
- 5(c) List the two views of Object-Oriented design 4marks
- 6(a) What will be the output of the code below ? 6marks

```
public class ArithmeticDemo {
public static void main(String[] args) {
//a few numbers
int i = 37;
int j = 42;
double x = 27.475;
double y = 7.22;
System.out.println("Variable values...");
System.out.println (" i = " + i);
System.out.println (" j = " +j);
System.out.println (" x = " +x);
System.out.println (" y = " +y);
// adding numbers
system. Out. Println {" Adding ... ");
system. Out. Println {" i + j = " + (i + j);
system. Out. Println ("x + y = " + (x + y));
//subtracting number
system . out. Println (" Subtracting ...");
System,. Out println ("i - j = " + (i - j));
System. Out. Println ("x - y = " + (x - y));
//multiplying numbers
System.out.println("Multiplying...");
System.out.println(" i * j = " + (i * j));
System.out.println(" x * y = " + (x * Y));
//dividing numbers
System.out.println("Dividing...");
System.out.println(" i / j = " + (i/j));
System.out.println(" x / y = " + (x/y));
}
```

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